Introducing WorkEZ

Each joint is measured in 15° increments. Joint lock in place every 15°.

To operate a joint, depress the button and rotate the leg to the desired angle.

Once the button is depressed, joints rotate in a complete circle or 360°.

The joint is locked when the button is extended. Only use WorkEZ when all joints are locked.

Depress the button to adjust the leg.

An extended button means the joint is locked.

Do NOT adjust with fingers between leg segments.

Guidelines

Max load is 13lbs. Joints must be locked (extended) before use.

Before use, ensure that:

• All joints are locked (extended)
• The platform is level
• Both legs are adjusted identically & evenly
• WorkEZ is stable
• The platform weight is centered over the bottom leg

Tip: If WorkEZ tends to tip forward or backwards, rotate the bottom leg 180°.

Adjustable Height & Angle Keyboard Tray for Sitting & Standing.

Disclaimer:

Buyer accepts full liability for any injury or loss to themselves, their property, and anyone else at any time and from any cause while using this product. Buyer expressly releases Uncaged Ergonomics and its agents from any liability for such loss or injury. In no event shall Uncaged Ergonomics or its agents be liable for any direct, indirect, punitive, incidental, damages or injury whatsoever arising out of or connected with the use or misuse of its products.
How To Set Up:
1. Adjust each joint on the 1st leg to the specified angle.
2. Repeat for Leg #2.

USE

Keyboard Tray (2 Leg Segments)

Joint A → Joint B → Joint C

Repeat for leg 2. Adjust further if needed

Keyboard Tray (3 Leg Segments)

2 → 21

Repeat for leg 2. Adjust further if needed

Using the mouse pad:
Insert mouse pad vertically into the hole on the side of the panel.
Roll mouse pad to outside of the panel
Adjust screw so mouse pad is level.

Customizing WorkEZ:
Simultaneously pressing the same joint on each leg lets you quickly and evenly adjust the platform angle or height.

To Fold WorkEZ:
1. Fold joint C to 0°
2. Fold joint B to 0°
3. Fold joint A to 0°
4. Repeat for leg 2